Alien Splatter Redux Download Xbox

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About This Game

Alien Splatter Redux is all about those good old gaming days, when the only thing you knew was how to avoid homework and play computer games. Remember destroying things that wanted to take over the world in true 8-bit fashion? Relive your golden days in retro style with Alien Splatter Redux

FEATURING :

- Eight massive levels to conquer, each with it's own dangerous traps to dodge!

- Huge end level bosses to completely destroy with your weapons

- Actual 8-bit graphics, (with an included extra retro screen if it wasn't retro enough for you)

- Listen along to a chiptuned soundtrack while blasting aliens to your hearts content

- Extras and Steam Achievements to, umm unlock!

BYE BYE

Title: Alien Splatter Redux
Genre: Action, Adventure, Indie
Developer:
Sinclair Strange
Publisher:
Sinclair Strange
Release Date: 28 Jul, 2017

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Minimum:

OS: Windows Vista

Processor: Pentium 4 or higher

Memory: 512 MB RAM

Graphics: 256MB or higher

DirectX: Version 9.0

Storage: 30 MB available space

English

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lovely yet simple art. control is a bit weired ^^
NES nostalgia. 100% Authentic.
100% Soul.

Nice job Dev.
. First 5 levels are short and easy. 6th level is painstakingly long for only having 3 lives, and uncharacteristically difficult. The bossfights are great, especially level 6, but the difficulty spike is bonkers for the entire level. Definitely worth the dollar for a good retro romp. But don't be deceived by the first 2/3 of the game.

Update: Beat level 6 using an exploit since I've already gotten through the level. Still love the boss. Level 7? Yeah, no idea. No roll, no dash, no slide. Seems like trial and error, and I'm not interested.. What a good game! Never feels unfair, good musics, charming enemies and the visuals keeps, for real, nes graphics in short reins without the mess we generally got on "retro" style. I hate 8-bit graphics but at least this one does the job right about this.
Only wished a controller configuration menu, an option to quit the game on the title screen and difficult on all stages at the same level of Stage X.
Cheering for the return of the bad dude in a sequel, even better following snes or MD limitations!. Stupid quick man lasers aside, this is an awesome 8-bit style ninja gaiden / contra game!. Awesome Nes-Styled Retro Game, go check it out!. tl;dr: Alien Splatter Redux is an allegorory to artistical consistency and ethics in game development: 'The Ripoff' Guy starts a war against 'Amateur Sh*t' Aliens. It's cheap, ugly, boring and no one wants it.

ASR is simplistic pseudo-retro platformer full of pandering for 'good old days' (namely project vice and contra) which brings nothing of value to the genre. It's a checklist 'retro' game. Faux 8bit, primitive soundtrack, moving platforms, elevators, lasers, pickups, instadeath pits etc.
The issue isn't the fact that it has nothing of it's own (like Axiom Verge or Shovel Knight), but the fact it isn't even good at ripping other games off (like Super Cyborg). If you are that 'retro' to the point of almost copying artwork, just make sure your game is actually any good in comparison.
The main story of the game is that Green Guy goes totally not ripping other games off and kills some Pink Blobs in the process. The same 5 types of pink blobs. Every level. Every small boring and repetitive level (with late ones being ugly too). Music is repetitive and not memorable, it's just a faux 8bit beeps you've seen millions of times. You'll fight the same enemies, jump the same platforms in different tilesets, pickup the same guns. Then there is bosses that look like slightly bigger pink blobs and they sometimes shoot stuff and die. Controls are simple, but a bit glitchy (which is rarely an issue though).

Technically the game runs and supports gamepads.

Well, I think the game could provide a hour of entertainment for a low price if you have no other platformers to play, but you probably do - the genre is pretty healthy these days.. This game captures the 8-bit style really well. A basic game even to 8-bit standards but quite enjoyable nonetheless. It's a run and gun side scroller without enemy pop-in.

Pros: Authentic 8-bit vibe, smooth gameplay, satisfying weapons, nice game flow and diverse levels.
Cons: 5 enemies being recycled for the entire game, short (~60 min), not challenging (including boss fights).

Pick this up if you are looking for some basic 8-bit nostalgia but look elsewhere if you want challenging gameplay.. BLAH-BLAH-BLAH bad enough dude BLAH-BLAH-BLAH saving the earth (Neo-California) from aliens BLAH-BLAH-BLAH platformes jumping, guns shooting, aliens dying.

Okay, this time seriously. ASR is enjoyable run&gun platformer that reminds us of the old childhood games that we liked. It is simple, difficulty is easy at the begining and normal at the end, and it is fun. Also it is very cheap, so go buy and enjoy it. Only slight minus that I found is amount and variety of enemies. I think there are more bosses than regular enemies.

If you like 8-bit era, then you should try Alien Splatter Redux.. Awesome Nes-Styled Retro Game, go check it out!. A simple game with retro 8 graphics about two things: platforming and kicking alien♥♥♥♥♥ The gameplay is simple but fun, with basic platforming and interesting levels, from underground sewers to a moving train being hit by lightning. Most of the weapons feel fun and easy to use, and most enemies are diverse and fun to fight against. Bosses are interesting and are well put to get, if a little bit bullet spongey. The games' aesthetic brings back nostagia of Contra and the like, and if you feel like vomiting out your vital organs and/or commiting suicide, you can turn on the retro-vision to empty your eye sockets and fill you with even more nostagia. If I were to have any large complaints, it would be the controls on keyboards, as they are weird and unconventional. The game also don't save your keybinds between instances of the game, meaning you have to rebind them between play sessions. However, this can all be avoided if you just use a controller, which makes it feel better anyway. My other complaint is that there is quite a large difficult curve between the train and snow stage, with unfair enemy placement, ice physics and that f***ing snow. Other then that, there are some small typos and lack of an options in the setting menu, but that is fine. So to anyone who wants to be entertained for an afternoon or two and who have some spare change in their steam wallets, pick this game up.

8.5 Pretty Great. It's fun until it isn't, which is stage 6 where the instant death things start to pile up to absurd amounts, making your life bar completely moot. Which is a shame, because it's right there, and definitely could've served a purpose.. Alien Splatter successfuly nails the NES look besides a few chunkier looking sprites and widescreen. Visually it reminds me of Vice, Ninja Gaiden 3, Batman Return of the Joker and Mega Man 4. The soundtrack is great and you can tell the developer went to hard lengths to get the feel right. Even their logo looks like the Natsume logo from the NES days. Like A Hole New World, Alien Splatter gives me the feeling of loading an NES ROM of a random game up and trying it out for the first time, something Shovel Knight didn't really do for me.

Gameplay wise its a run n gun shooter with a decent amount of platforming. You pick up different weapons scattered throughout the stage but unlike Contra these have limited ammo. You can get more ammo through ammo boxes or by picking up the same weapon while you have that one. Level design is genuinely good, as are the boss patterns. You will run into the same enemy throughout the game but hey its only $1 so how can you complain. The stage design, weapon and enemy placement add a layer of strategy for repeat playthroughs, and if you're into speedrunning this game is a great choice for you.

With so many garbage games flooding Steam for low prices Alien Splatter is easily worth the money. If you enjoy the NES era you'll easily enjoy Alien Splatter.. A nice retro style game with original artwork and music, if you're looking for something that has the style and feel of old NES games without havaing to bother with cables, cartridges, or coaxial cables this is going to be well worth the price.

Comes complete with chiptune soundtrack, pixel sprites, gameboy style level, guns, aliens, and even the feel of a well aged retro translation.

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